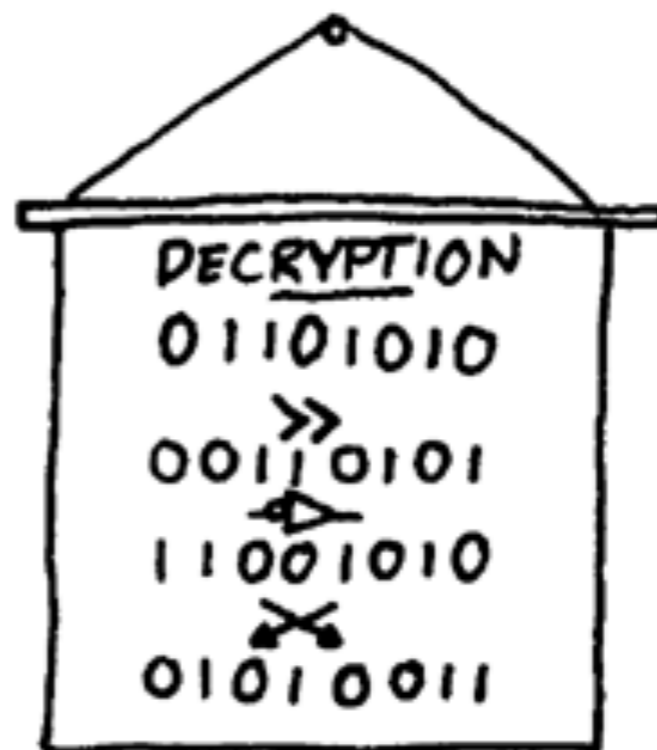


CS 465

Computer Security

AES

MY CRYPTOSYSTEM IS LIKE ANY FEISTEL CIPHER, EXCEPT IN THE S-BOXES WE SIMPLY TAKE THE BITSTRING DOWN, FLIP IT, AND REVERSE IT.



I'VE BEEN BARRED FROM SPEAKING AT ANY MAJOR CRYPTOGRAPHY CONFERENCES EVER SINCE IT BECAME CLEAR THAT ALL MY ALGORITHMS WERE JUST THINLY DISGUISED MISSY ELLOTT SONGS.

Programming Lab #1

- Implement AES
- Use the FIPS 197 spec as your guide
 - Avoid looking at code on the Internet
 - Challenge yourself to implement the algorithm based on sources mentioned in the lab specification
 - The standard provides programming language independent pseudo-code
 - 20 pages at the end of the spec has complete, step-by-step debugging information to check your solution

Resources

- [FIPS 197 Spec](#)
- [Wikipedia articles on AES and Finite Field Arithmetic](#)
- [YouTube video](#)
- [Stick figure guide to AES](#)

C Data Structures

- `uint8_t b;` `/* byte — 8 bits*/`
- `uint16_t w;` `/* word — 16 bits */`
- `uint32_t l;` `/* word — 32 bits */`
- `uint8_t state[4][Nb];` `/* two dimensional array */`
- `void method(uint8_t in[]);` `/* params */`
- `void method(uint8_t state[4][Nb]);`

Binary Operations

Operation	Name	Example	Result
$a \& b$	and	$0x53 \& 0x31$	$0x11$
$a b$	or	$0x53 0x31$	$0x73$
$a \wedge b$	xor	$0x53 \wedge 0x31$	$0x62$
$a \ll n$	left shift	$0x53 \ll 1$	$0xa6$
$a \gg n$	right shift	$0x53 \gg 1$	$0x29$

AES Parameters

- N_b – Number of columns in the State
 - For AES, $N_b = 4$
- N_k – Number of 32-bit words in the Key
 - For AES, $N_k = 4, 6, \text{ or } 8$
- N_r – Number of rounds (function of N_b and N_k)
 - For AES, $N_r = 10, 12, \text{ or } 14$

Block Cipher

- AES is a block cipher — encryption and decryption on a 4x4 block of bytes
- Intermediate representations of the cipher are stored in the *state* variable
- Bytes stored into and taken out of the state in column order
- See Figure 3



Let's look at the big picture...

See Figure 3 for State

See Figure 5 for Cipher

Overview

- Finite Field Arithmetic
- Key Expansion
- Transformations
 - AddRoundKey
 - SubBytes
 - ShiftRows
 - MixColumns

Finite Field Arithmetic

Finite Field Arithmetic

- Finite Fields are a mathematical concept.
- They consist of a finite set, an addition (+) operator, and a multiplication (*) operator.
- Addition and multiplication can be defined as any operation
- In AES, finite field arithmetic is done using a byte (8-bits, unsigned)

Finite Fields

- AES uses the finite field $GF(2^8)$
 - Galois Field — finite set of numbers with defined operations (addition, multiplication)
 - Polynomials of degree 8
 - $b_7x^7 + b_6x^6 + b_5x^5 + b_4x^4 + b_3x^3 + b_2x^2 + b_1x + b_0$
 - $\{b_7, b_6, b_5, b_4, b_3, b_2, b_1, b_0\}$
- Byte notation for the element: $x^6 + x^5 + x + 1$
 - $0x^7 + 1x^6 + 1x^5 + 0x^4 + 0x^3 + 0x^2 + 1x + 1$
 - $\{01100011\}$ – binary
 - $\{63\}$ – hex

Finite Field Arithmetic

- Addition (XOR)

- $(x^6 + x^4 + x^2 + x + 1) + (x^7 + x + 1) = x^7 + x^6 + x^4 + x^2$

- $\{01010111\} \oplus \{10000011\} = \{11010100\}$

- $\{57\} \oplus \{83\} = \{d4\}$

- Multiplication is tricky

- Study section 4.2 in the spec

- In 4.2.1, a paragraph describes what your implementation will do. Study it. Difficult to interpret.

Finite Field Multiplication (\cdot)

$$\{57\} \cdot \{83\} = \{c1\}$$

Step 1: multiply

$$(x^6 + x^4 + x^2 + x + 1)(x^7 + x + 1)$$

Identical terms
cancel

$$\begin{aligned} &= x^{13} + x^{11} + x^9 + x^8 + x^7 + x^7 + x^5 + x^3 + x^2 + x + x^6 + x^4 + x^2 + x + 1 \\ &= x^{13} + x^{11} + x^9 + x^8 + x^6 + x^5 + x^4 + x^3 + 1 \end{aligned}$$

$$\begin{array}{r} \\ * 1010111 \\ 10000011 \\ \hline 1010111 \\ 1010111 \\ 101011100000 \\ \hline 10101101111001 \end{array}$$

Finite Field Multiplication (\cdot)

$$\{57\} \cdot \{83\} = \{c1\}$$

(Not the product of two polynomials)

Step 2: modulo

Irreducible
Polynomial

$$x^{13} + x^{11} + x^9 + x^8 + x^6 + x^5 + x^4 + x^3 + 1 \text{ modulo } (x^8 + x^4 + x^3 + x + 1)$$

$$= x^7 + x^6 + 1$$

$$\begin{array}{r}
 x^8 + x^4 + x^3 + x + 1 \mid x^{13} + x^{11} + x^9 + x^8 + x^6 + x^5 + x^4 + x^3 + 1 \\
 \underline{x^{13} + \phantom{x^{11}} + x^9 + x^8 + x^6 + x^5} \\
 \phantom{x^{13} +} x^{11} + + + + + x^4 + x^3 + 1 \\
 \phantom{x^{13} +} \underline{x^{11} + + x^7 + x^6 + + + x^3} \\
 \phantom{x^{13} +} \phantom{x^{11} +} x^7 + x^6 + + + + 1
 \end{array}$$

Finite Field Multiplication (\cdot)

$$\{57\} \cdot \{83\} = \{c1\}$$

Step 2: modulo

$$x^{13} + x^{11} + x^9 + x^8 + x^6 + x^5 + x^4 + x^3 + 1 \text{ modulo } (x^8 + x^4 + x^3 + x + 1) \\ = x^7 + x^6 + 1$$

$$\begin{array}{r} 10101101111001 \text{ mod } 100011011 \\ \wedge 100011011 \\ \hline 00100000011001 \\ \wedge 100011011 \\ \hline 000011000001 \end{array}$$

(Not the product of two polynomials)

Irreducible
Polynomial

Efficient Finite Field Multiply

- There's a better way
 - Patterned after the divide and conquer modular exponentiation algorithm (CS 312)
- `xtime()` — very efficiently multiplies its input by `{02}`
 - *It follows that multiplication by x (i.e., `{00000010}` or `{02}`) can be implemented at the byte level as a left shift and a subsequent conditional bitwise XOR with `{1b}`.*
 - This is the same as multiplying a polynomial by x — what is the binary or hex representation of the polynomial x ?
- Multiplication by higher powers can be accomplished through repeated applications of `xtime()`

Efficient Finite Field Multiply

Example: $\{57\} \cdot \{13\}$

$$\{57\} \cdot \{02\} = \text{xtime}(\{57\}) = \{ae\}$$

$$\{57\} \cdot \{04\} = \text{xtime}(\{ae\}) = \{47\}$$

$$\{57\} \cdot \{08\} = \text{xtime}(\{47\}) = \{8e\}$$

$$\{57\} \cdot \{10\} = \text{xtime}(\{8e\}) = \{07\}$$

These are hexadecimal numbers!
10 in hex is 16 in decimal.

$$\{57\} \cdot \{13\} = \{57\} \cdot (\{01\} \oplus \{02\} \oplus \{10\})$$

$$= (\{57\} \cdot \{01\}) \oplus (\{57\} \cdot \{02\}) \oplus (\{57\} \cdot \{10\})$$

$$= \{57\} \oplus \{ae\} \oplus \{07\}$$

$$= \{fe\}$$

Efficient Finite Field Multiply

Turn this into a method:

$$\{57\} \cdot \{1\} = \{57\}$$

$$\{57\} \cdot \{2\} = \text{xtime}(\{57\}) = (\{0101\ 0111\} \ll 1) = \{1010\ 1110\} = \{AE\} \text{ (high bit set? no)}$$

$$\{57\} \cdot \{4\} = \text{xtime}(\{AE\}) = (\{1010\ 1110\} \ll 1) = \{1\ 0101\ 1100\} = \{15C\} \text{ (high bit set? yes)}$$

$$\text{drop high bit and xor } \{1B\} \text{ (e.g. xor } \{11B\}) = \{15C\} \oplus \{11B\} = \{47\}$$

$$\{57\} \cdot \{8\} = \text{xtime}(\{47\}) = \{0100\ 0111\} \ll 1 = \{8E\} \text{ (high bit set? no)}$$

$$\{57\} \cdot \{10\} = \text{xtime}(\{8E\}) = (\{1000\ 1110\} \ll 1) \oplus \{11B\} = \{07\}$$

$$\{57\} * \{13\} = \{57\} \oplus \{AE\} \oplus \{07\}$$

Key Expansion

5.2

Figure 11

Definition of SubWord()

Sbox

Definition of RotWord()

Rcon

AddRoundKey

5.1.4

State is bytes, key schedule is words

SubBytes

5.1.1

Figure 6

Figure 7

ShiftRows

5.1.2

Figure 8

MixColumns

5.1.3

Figure 9

Equations above Figure 9

Finite Field Multiply